

**International Consortium Project (CIFASD)
Neuropsychological Test Battery
Ages 7 to 9**

Child's Name: _____

Sex: MALE FEMALE

Handedness: RIGHT LEFT MIXED

Grade: _____ Currently Attending Just Completed

Session 1: Year / Month / Day

Date of Testing: ____ / ____ / ____

Date of Birth: ____ / ____ / ____

Age at Testing: ____ / ____ / ____

Medications: _____

Dosage: _____

Taken already today? Y N

Start Time: _____

End Time: _____

Total Time: _____

Session 2: Mark box if all tests were completed during Session 1

Last test given on Session 1: _____

Date of Testing: ____ / ____ / ____

Date of Birth: ____ / ____ / ____

Age at Testing: ____ / ____ / ____

Medications: _____

Dosage: _____

Taken already today? Y N

Start Time: _____

End Time: _____

Total Time: _____

Leiter-R Figure Ground Subtest
(The Find It Game)

<u>Start Age</u>	<u>Item</u>	<u>Description/Cues</u>	<u>Card</u>	<u>Score</u>
2-0 – 5-11	FG1(T)	Dinosaur	A	1 0
		Bush	B	1 0
	FG2	Dog	A	1 0
		Red Wagon	B	1 0
		Dog House	C	1 0 [5]
6-0 – 10-11	FG3(T)	Lemon on Sign	A	1 0
		Boy's Shirt	B	1 0
		Two Lemons on Table	C	1 0
	FG4	Brush on Floor	A	1 0
		Faucet	B	1 0
11-0 – 20-11	FG5(T)	Plant Held by Man	C	1 0 [11]
		Boy's Smile	A	1 0
		African-American Boy's Shoe	B	1 0
	FG6	Blond Girl's Hair Bow	C	1 0
		Clown's Pink Hat	A	1 0
		Doll's Orange Apron	B	1 0
	FG7	Clown's Checkered Vest	C	1 0
		Upside Down House on Book	A	1 0
		Doll on Top of Dresser	B	1 0
	FG8	Bed Wheel	C	1 0
		Leaves of Plant	A	1 0
		Shoulder Pad on Guitar Strap	B	1 0
	FG9	Chair Leg	C	1 0
		Wave in Pool	A	1 0
		Man's Swimming Suit	B	1 0
FG10	Man's Collar	C	1 0	
	Railing on Red Building	A	1 0	
	Door on Red & White Truck	B	1 0	
	Opening at Orange Curtains	C	1 0	
	Door on Orange Truck	D	1 0	
		End of Awning	E	1 0

Total Raw Score (max = 31) _____

(T) – Teaching/training item for start age **only**.
DISCONTINUE = 6 cumulative responses failed.

Leiter-R Form Completion Subtest (The Put Together Game)

Part A (Easel #1)

<u>Start Age</u>	<u>Item</u>	<u>Description/Cues</u>	<u>Card</u>	<u>Score</u>
2-0 – 5-11	FC1 _(T)	Blue Squares	(M)	1 0
	FC2 _(T)	Red Squares	(M)	1 0
	FC3 _(T)	Starball	A	1 0
	FC4	Caterpillar	A	1 0
	FC5	Banana	A	1 0
6-0 – 10-11	FC6 _(T)	Apple	B	1 0 [6]
		Soccer Ball	A	1 0
		Sun	B	1 0
	FC7	Beach Ball	C	1 0
		Sheep	A	1 0
		Cow	B	1 0
	FC8	Horse	C	1 0
		Dog	A	1 0
		Man	B	1 0
		Present	C	1 0 [15]

Total Raw Score Part A (Max = 15) _____

Part B (Easel #2)

<u>Start Age</u>	<u>Item</u>	<u>Description/Cues</u>	<u>Correct Responses</u>			<u>Score</u>
			(Circle)			
			L	Examiner's	R	
11-0 – 20-11	FC9 _(T)	Boxes of Boxes	-	B C A		_____ [3]
	FC10	Arrow/Arch/Pointer	-	C B A		_____ [3]
	FC11	3, 4, & 5 pieces	B	- A C		_____ [3]
	FC12	4 Shapes – Part A	A B	- - C		_____ [3]
	FC13	4 Shapes – Part B	B C A	- -		_____ [3]
	FC14	“Worlds” of Fun	- A	- C B		_____ [3]
	FC15	Making Shapes	- - B A C			_____ [3]

Total Raw Score Part B (Max = 21) _____

Total Raw Score (A + B) (Max = 36) _____

(T) – Teaching/training item for start age **only**.

(M) – Manipulatives are used on this item.

DISCONTINUE = 7 cumulative responses failed.

Leiter-R Sequential Order Subtest
(The Which Comes Next Game)

Start Age	Item	Description/Cues	Correct Responses (Circle)			Score
			L	Examiner's	R	
2-0 – 5-11	SO1 _(T)	3 Red Triangles (M)	-	L - M - S -	_____ [3]	
	SO2 _(T)	3 Blue Squares [B]*		A - -	_____ [1] [4]	
6-0 – 10-11	SO3 _(T)	Small Cat [B]		A - -	_____ [1]	
	SO4	Circles		A B - -	_____ [2] [7]	
11-0 – 20-11	SO5 _(T)	Shadow in Square		B A - - -	_____ [2]	
	SO6	Sun and Cloud	-	B C A - - -	_____ [3]	
	SO7	Concentric Circles [E]	-	C A F B D -	_____ [5]	
	SO8	Sunbursts [C]	-	F A B E D -	_____ [5]	
	SO9	Circle Segments [B]	-	D F C E A -	_____ [5]	
	SO10	Maze [A]	C	E B D F - -	_____ [5]	
	SO11	2 Lines – Moving [D]	B	C A E F - -	_____ [5]	
	SO12	Squares & Circles [F]	C	D B E A - -	_____ [5]	
	SO13	Sides & Spaces [C]	B	F E A D - -	_____ [5]	
Total Raw Score (Max = 47)					_____	

(T) – Teaching/training item for start age **only**.

(M) – Manipulatives are used on this item.

[]* – Letters within brackets denote distractor response card.

DISCONTINUE = 7 cumulative responses failed.

Leiter-R Repeated Patterns Subtest

(The Over and Over Game)

Start Age	Item	Description/Cues	Correct Responses (Circle)				Score	
			L	Examiner's	R			
2-0 – 5-11	RP1 _(T)	2 Colors Blue/Yellow (M)	B	Y	-	-	-	_____ [2]
	RP2	2 Colors & 2 Shapes (M) Yellow □/Blue Δ	B	Y	-	-	-	_____ [2]
	RP3	2 Sizes & 2 Shapes (M) Small Δ/Small □	S	S	-	-	-	_____ [2]
	RP4	3 Colors & 3 Shapes (M)	B	Y	-	-	-	_____ [2] [8]
			Δ	○				
			B	A			Given? □	
6-0 – 20-11	RP5 _(T)	Apple Banana [C]*	A	B	-	-	-	_____ [2]
	RP6	X O Pattern [B, D]	C	A	-	-	-	_____ [2]
	RP7	Car Boat [B]	C	A	-	-	-	_____ [2]
	RP8	0+- T+- Pattern [B, D]	A	C	-	-	-	_____ [2]
	RP9	Clock, Diamonds [C, E]		D	B	A	-	_____ [3]
	RP10	Star, Asterick, ... [B]		A	D	C	E	_____ [4]
	RP11	S Patterns [A, B]		C	-	D	-	_____ [2]
	RP12	+oo+ Patterns [C, D]		A	-	B	-	_____ [2]
Total Raw Score (Max = 27)							_____	

(T) – Teaching/training item for start age **only**.

(M) – Manipulatives are used on this item.

[]* – Letters within brackets denote distractor response card.

DISCONTINUE = 6 cumulative responses failed.

Leiter-R Brief IQ: Raw SS

Figure Ground: _____ _____

Form Completion: _____ _____

Sequential Order: _____ _____

Repeated Patterns: _____ _____

*Brief IQ: SS Total _____ IQ _____ % _____ C.I.@95% _____